



School of Education Doctoral Conference  
**Wednesday Walk & Talks**  
23 June 2021



University of Bristol School of Education Doctoral Conference 2021  
**Reflection, representation, and reshaping practice in the 'new normal'**  
21–25 June 2021

## Walk & Talk FAQ

### What is a Walk & Talk?

*Walking-for-thinking is an alternative space for inquiry where there is an interplay between the rhythms of the body and rhythms of walking affording a feeling of enhanced memory and creativity (Keinänen, 2016).*

A Walk & Talk is an opportunity to take time away from the screen walking alone, with a colleague or in a group and talking about a particular educational theme. This is a new and exciting event organised for the conference by the SoE research centres and networks.

### Why should I get involved?

After more than a year of physical distance between colleagues we want to encourage delegates (within local restrictions) to meet up outside and walk together. We have reserved a day of the conference to encourage collaborative engagement, relaxation and fun. This is a great way to support colleagues, the PGR Community at the school and draw upon the wealth of knowledge and experience of the research centres.

### What do I need to do?

As a delegate you will be emailed a set of Walk & Talk guides. You can choose to use one or more for your walk. You might choose your own research centre or see this as an opportunity to connect with one you are interested in.

1. **WALK**—You choose when and where to walk. We encourage you to meet with colleagues: this is a great opportunity to bring people together and lead a group.
2. **SHARE**—The guides include a link to an online shared space for each research centre and network. You can take photographs, record sound or video and share your discussions.
3. **TALK**—Share your experiences at an online plenary. Times and links are all included in the guide.

Please email us with any questions: [soe-conference2021@bristol.ac.uk](mailto:soe-conference2021@bristol.ac.uk)