Brigstow presents our
2019 ideas exchange projects

A Sense of Place: exploring nature and wellbeing through the non-visual senses: led by Victoria Bates (History), with Kirsten Cater (Centre for Innovation and Entrepreneurship), Helen Manchester (Education) Clare Hickman (University of Chester), Jonathan Prior (University of Cardiff), Ronald Ligtenberg (Skyway Programs CIC) and Stephanie Singer (Open Senses/BitterSuite)

Developing a Research Project and Creative Tool to Explore Peer Perceptions of Cannabis Use: led by Lindsey Hines (Bristol Medical School), with Olivia Maynard (Psychological Science) and Malcolm Hamilton (Mufti Games)

Together: designing an inclusive picture book to explore children’s concepts of family: led by Alice Mitchell (Anthropology and Archaeology), with Fiona Jordan (Anthropology and Archaeology) and Beatrice Paterson-Achenback (Sociology, Politics and International Studies)

Animation for Development: a Bristol-Peru collaboration: led by Camilla Morelli (Anthropology and Archaeology), with Sophie Marsh (animator), Daniel Sanchez and Alex Ramirez (Taller Ambulante de Formacion Audiovisual) and Eric Ochoa (Peruvian Ministry of Education)

Bristol-Beaufort Futures: living and imagining environmental change: led by Kirk Sides (English), with Michael Malay (English)

VR and Dance-Somatic Practices as Tools for Embodied Perception and Living Well in our Environment: led by Lisa May Thomas (Theatre), with Ute Leonards (Psychological Science), Oussama Metatla and Mike O’Connor (Computer Science) and David Glowacki (Chemistry)

Living Well by Playing Well: video game localisation and global distribution: led by Xiaochun Zhang (Translational Studies), with Lucas Nunes Vieira (Translational Studies), Peter Bennett (Computer Science), Seb Burnett (Rumpus), Geraint Evans (Pqube), Sandra Mouton (freelance game publisher) and Diana Diaz-Monton (Native Prime, Spain)